

Oculus Tempore Mini-Summary

Date = April 23, 2025

Oculus Tempore Mini-Summary

17-Oculus Tempore Apr 21 Summary

1. Hiding In a Dive Bar Again.
2. We are worried about getting ratted out
3. Talon is captured
4. Kicking Ass in the back alley

16-Oculus Tempore Apr 7 Summary

1. So Much for the Party.
2. Bound and Paralyzed in a Wine Cellar.
3. Sky Blue is Frozen.
4. We make a Daring Escape.
5. Running Through the Storm Sewer.
6. Getting to the Longboat is a Bust.
7. Hiding In a Dive Bar Again.

15-Oculus Tempore Mar 31 Summary

1. We are hiding in the Princess Arms Pub to protect Rook.
2. The attack comes fast and furious from all angles.
3. Several of our assailants bite the dust.
4. We are all paralyzed, hooded and taken away.

14-Oculus Tempore Mar 24 Summary

1. We are 15 years in the past from our original timeline, and flying to Messis.
2. Landing at an out of the way dock in our small lifeboat, we sent the two Proxima merchants to find a way home.

3. **Kryssle** does some local intel collection.
4. We go shopping for some kick-ass stuff, and invest our money in a great business so we can reap our hopefully massive gains in our normal timeline.
5. Attend **Rook**'s engagement party where he is being watched.
6. As the crowd leaves the bar, we hide to see what happens!

13-Oculus Tempore Jan 27 Summary

1. We are all now gathered near the working elevator door. Climbing onto the shuttle craft.
2. The explosion blows a giant escape route out of the tower.
3. We leave with Luna's master's space/time pod, and we pickup the big time boat. **Luna** also manages to snag the "Demon Sword"
4. **Sky Blue** save **Hans** by pulling the blue orb from his chest.
5. We go find **Sola**, what a "Corporate Scumbag"
6. We are -15 years in the past from our original time line, and flying to **Messis**.

12-Oculus Tempore Jan 6 Summary

1. We are all now gathered near the working elevator door. Climbing onto the shuttle craft. we descend to the bottom of the shaft.
2. **Luna** uses the security system to scope out the room.
3. The Load Stone, **Sola**'s Time Ship and a bunch of **Slime Guys** are in the room.
4. There is also a number of dimensional portals, one is actively pointing to the Goo World.
5. **Kryssle** guides the shuttle craft to fire it's thrusters into the Goo World portal.
6. **Talon** snatched the Load Stone.
7. **Hans** guards **Luna** while he sets the Emergency destruct sequence.
8. We all meet at the Time Ship.
9. **Hans** has a Glowing Orb in his chest and **Sky Blue** jams her proboscis into his chest and grabs the glowing orb.

11-Oculus Tempore Dec 30 Summary

1. We're all falling/flying down into the deep void.

2. Luna crashes through the windows of a shuttlecraft, and is severally injured.
3. Kryssle and Sky Blue land on top of the shuttlecraft.
4. Hans and Talon make it down to the bottom of the shaft after several close calls.
5. Sky Blue kills and eats a Pseudopod with an extended tongue. Then starts to smile as she bulks up.
6. Luna, Kryssle, and Sky Blue fly to the bottom of the shaft in the shuttlecraft.
7. We are all now gathered near the working elevator door.

10-Oculus Tempore Dec 16 Summary

1. We continue down a few more flights of stairs.
2. The stairway ends and there is only one exit door.
3. We are one floor below the main entrance where the giant spider in petrifying the coral.
4. A huge, dark vehicle storage area in beyond the door with deadly Pseudopod, some of which have morphed into a fly death spears.
5. There are ramps between the vehicles with people fighting for there lives.
6. One by one we bolt out the door and are descend down into the stygian void.

9-Oculus Tempore Dec 2 Summary

1. The journey continues as we ride the elevator down.
2. The elevator doors open and a hysterical mass of people surge towards us.
3. Iraa cast flame as a last resort. Luna, Talon, and Kryssle move the survivors up through the elevator and up the ladders to the laboratory corridor.
4. The Party is about to be roasted alive, when Sky Blue finds us.
5. We take the west stairwell for a few floors, then the north stairwell to the 15 floor.
6. We are at the top of the atrium.
7. A giant spider is biting the roots of the coral causing it to petrify.

8-Oculus Tempore Nov 25 Summary

1. We're running across the warehouse to escape the spiders.
2. Talon, Kryssle, and Luna get past the coral to the next level.
3. Sky Blue falls to a horrible death.
4. Hans and Iraa blow up the warehouse.
5. A new door leads to the elevator shaft.
6. The elevator we need to use does not work. It's door is blocked by unconscious survivors.
7. We free the door and survive the attack of the security robots.
8. The journey continues as we ride the elevator down.

7-Oculus Tempore Nov 18 Summary

1. We're stopped in the stairwell.
2. Clearing the stairwell, we find a framework of petrified Pseudopod holding an orb of goo with a pulsing blue light.
3. We tearing the orb of goo open and human form tumbles out.
4. There is some frantic activity and Kryssle gets stuck in the goo.
5. The being that we rescued might not be "natural".
6. An alternate route to the elevator shaft leads to a nightmare nest of spiders.
7. We are running for our lives.

6-Oculus Tempore Nov 7 Summary

1. We are about three quarters the way up Sola's tower.
2. We must get to the basement to retrieve the Load Stone.
3. Using the elevator shaft, we run into an endless wave of Pseudopod.
4. After several battles, we change strategy and take the stairwell. Things are no better, we barely survive an attack.
5. We are trapped in the stairwell with the way forward blocked and Pseudopod behind us.

5-Oculus Tempore Oct 24 Summary

1. Our Time/Space jump fails! We are lost in Time and Space.
2. We avoid a massive crash with Juana's ship
3. We are 15 years in the past, not 20 as we planned

4. Falak learns that we are at his wedding
5. Falak's "very soon" to be wife is creating the Iron Maiden Crystal.
6. And she able to repair our damage.
7. We change our plans and go look for Luna's master, Sola.
8. Upon arrival we find Sola's tower under attack by an abomination.
9. A fierce battle proceeds and we kill this main abomination.
10. The Tower basement has a Load Stone that will penetrate **Proxima_Prime's** Shield
1. There are a horde of monsters between us and the Load Stone.

4-Oculus Tempore Oct 17 Summary

- We survived the battle of the "Shoppes"
- Travel to Messis to see **Kryssle** Parents
- Learn about the "Walking Dead" Kryssle
- Talk with **Rook** the ex-Captain of the Guards
- Learn about the Attempted Royal Assassination
- We decided to go "eliminate" **Dolfus**
- Our Time/Space jump fails!!!!!!
- We are lost in Time and Space

3-Oculus Tempore Oct 03 Summary

- We returned to "the Ship" and we are rich
- There is a bounty on our heads
- We go to the library for research
- Talk with the Spy Master
- We go shopping
- We are attacked in the Shoppes by Drake riding assassins
- We live, and Hans has a Drake!

2-Oculus Tempore Sep 26 Summary

- The fight at the Manor rescues The Wynderfall parents
- The Chase, the Iron Maiden avoids Dolfus and leaps two days into the future
- We learn about Iraa and Luna
- We dock at the boarding school to Learn it has been attacked

- Kryssle is Dead, we leave her folks at the Manor House
- We jump back to our timeline, we are rich, but have a bounty on us

1-Oculus Tempore Sep 12 Summary

- We arrive at the Wynderfall mansion before they were killed.
- Attempt to save Kryssle's parent leads to a fierce battle.
- Giant magic event happened?

0-Oculus Tempore

The World

- Ether is Real. We are in Haven and place that lives on Ether, is surrounded by Ether, and solid Ether power the spellcraft.
- Haven is surrounded by vicious storm clouds. While Ether is everywhere and controlled by those with Magic, solid Ether is rare and very valuable.
- There is a pair of twin stars and the center of Haven, and there are Lay-Lines between the many planets within Haven that act as fast support highways for the Spellcraft.

There are 4 nations within Haven

1. Vespera Messis

1. Great wealth, most advanced technology
2. Atheist
3. Matriarchy society, Ruled by a Queen

2. Kasho

1. very close to the asteroid belts
2. great mining civilization
3. not friendly, very militant

3. Fasach

1. they are crazy
2. Very near the storm walls
3. Animalistic religion
4. Not rich, but wild and very tough
5. Not friendly

4. The Flotilla

1. not planet based, HUGH fleet of giant ships

2. network of inter related family
3. trading culture
4. big mix of cultures

Overall Plot

- The people of **Proxima_Prime** are planning to over through the rulers of Haven. This has been seen by the Queen / Admiral.
- The Queen has acquired a precious Statue made of etherian crystal, that can be used to travel through time. This time travel has never been tested
- It is not possible at the current time to attack and defeat **Proxima_Prime**, we the plan is to go back in time and weaken them, or perhaps stop the powers at **Proxima_Prime** from even wanting to over through Haven
- **Visa** (the guy we fought within the floating carcass head) is an evil **Fasach**
- **Francesta** is a Daughter of the Queen who tried several times to marry into the Wynderfall family but was continually rejected

The Ship Iron Maiden

- We have a new ship the **Iron Maiden**, it is a man-at-war 64 cannon ship
- The ship has a Magic statue also called **The Iron Maiden** that is an etherian crystal figure of a maiden that is enclosed in a retractable Iron Shield. The shield must be open to allow for Time Travel
- The first test of time travel aboard the Iron Maiden where successful, we could travel to the right time and location and return

Promima Intel

- There is a rumor that Hans's old girlfriend **Kira** is the leader of a revolutionary group that is trying to overthrow the leadership of **Proxima_Prime**
- **Kira** is very athletic and graceful, like a gymnast with amazing dexterity
- It is rumored that she looks similar to **Kira**, but for some unknown reason he abandoned her.
- Han and **Kira** were in love while in the **Proxima** crime gang, but Hans had to abandon her when he escaped
- **Kira**'s father is a Big Crime boss and is believed to have taken **business** trip from the **Proxima** satellite to **Proxima_Prime**
- Hans grew up on what he and everyone else thinks of as **Proxima**, but is just a ruse, now referred to as **Proxima**
- No one goes to **Proxima**, and it is rumored that the people of **Proxima** are a homogeneous species, and different from the other groups in Haven

The Wynderfall's

- The Wynderfall are **Kryssle**'s parents, a very powerful magic family who are incredibly wealthy from the agricultural business
- The Wynderfall family have always been very loyal to the Queen and had helped prevent the **Proxima_Prime** Powers from access to the Queen of Haven
- **Dolfus Wynderfall** is Kryssle's brother and the only survivor of the bombing. **Kryssle** was not at the event. but was away at school
- The Queen appointed **Kristolf Waltz** (a Wynderfall cousin) to run the Wynderfall agricultural enterprise
- **Kristolf Waltz** is a supporter of the Proxima group, no one has seen him, but he does exist

