

5-Oculus Tempore Oct 24

Date = October 27, 2024

5-Oculus Tempore Oct 24 Summary

1. Our Time/Space jump fails! We are lost in Time and Space.
2. We avoid a massive crash with Juana's ship
3. We are 15 years in the past, not 20 as we planned
4. Falak learns that we are at his wedding
5. Falak's "very soon" to be wife is creating the Iron Maiden Crystal at this very moment and is able to repair our damage.
6. We change our plans and go look for Luna's master, Sola.
7. Upon arrival we find Sola's tower under attack by an abomination.
8. A fierce battle proceeds and we kill this main abomination.
9. The Tower basement has a Load Stone that will penetrate Proxima's Shield
10. There are a horde of monsters between us and the Load Stone.

Detail

- Our Time/Space jump fails! We are lost in time and space!
 - We have cracked the Iron Maiden Crystal.
 - Hans is still on board and can see the Queen's ship, we are out of control.
 - Inertia is driving us toward the ship.
 - Some of our people are injured from the dramatic stop.
 - The crystals magic is like a celestial beings magic.
 - It is on a level of power that is beyond anything we have.
 - Hans is still on board and is able to take control of the Iron Maiden
 - He prevent a crash.
 - We are in the midst of a flotilla just off the Queen's ship.
 - Falak tells us we are five years from where we intended to be.
 - Meaning we are only 15 years in the past not 20.
 - There is a full armada around us Falak is able to speak to his wife.
 - Juana Singh Sourya is informed that we have a spot in the wedding feast.
 - It turns out it is Falak and Juana Singh Sourya wedding day.
- Juana Singh Sourya boards our ship and examines the damaged crystal.
 - She has a wound on her chest that is identical to the crack on the crystal.
 - She heals the crystal and herself with a touch of her hand.
 - She explains that the crystal is part of who she is.
 - She made it in order to be able to marry Falak.
 - She's creating the crystal now and as soon as it is completed she will send it away.
 - We're all so confused.
 - We learn that we broke the rule of crystal time travel,
 - There can only be one crystal existing in the same space and time.
 - We are not sure just how close we can get to avoid another disaster.
 - Juana Singh Sourya tells us we must be careful, and we must leave NOW!

- With the crystal repaired, we make to depart and we see a giant ship sail with **Raj Gazzi** on it. He is attending the wedding.
 - We decide as a group that at this point we will delay trying to kill **Dolfus**.
 - Instead go find **Luna**'s teacher **Sola**.
 - **Sola** lives at a tower on a small planetoid called **Celestion**. It is in the middle of **Haven** between the two suns and has very weird physics.
 - We learned that **Luna**'s master **Sola** is an elf.
 - She is making tools to work on crystals.
- It takes a few days to get to **Celestion**.
 - As we get closer we experience some very weird effects like
 - Whole planets appear and disappear
 - Giant meteor showers start and stop
 - Suns blaze and disappear.
 - The physics here are completely random
- We reached **Celestion**, it is a very small planetoid that is dominated by the tower.
 - We discovered that **Luna** was born here but knows little of his own background.
 - There is a large moist, gooey, mass trying to climb up the tower.
 - People are shooting down at this with fire bolts.
 - This thing has lots of tentacles and is an abomination stuck between two universes.
 - **Talon** flies over to try to inspected the creature. He is hit with psychic damage simply staring at this creature.
 - The tower is massive, 150 meters tall 80 meters wide.
 - The creature is halfway up the tower.
 - **Kryssle** uses her flying dagger to carry a written message and one of the communication earrings to the person we can see in the tower.
- After a few moments we can all hear on our communication devices
 - **Sola** is saying "hey **Luna** you're 7 years late where the hell have you been?"
 - We shoot flaming rounds from our ship's cannon at the creature.
 - Giant tentacles with multiple eyes look at us as it reaches out and grabs the Iron Maiden.
 - The ship is surrounded and the abomination is trying to absorb us.
 - **Hans** continues to fire flaming cannon rounds at the creature. It reacts visibly the ship is shaken as parts of the blob burn away. The ship is released.
 - **Luna** shoots the flaming rounds as well but the creature ducks out of the way and Luna hits the tower.
 - **Sola** says "hey don't shoot my tower!"
 - **Talon** shoots the cannons with fire loads and does significant damage. We continue flaming cannon shot, and we kill the creature.
 - We move the ship closer to the hole that Luna blew into the tower and extended the gang plank.
 - We walk out and meet **Sola**, **Luna**'s master.
 - The tower is much bigger on the inside than is the outside and it's gorgeous but a bit cold made mainly of marble.

- Sola is a tall, gorgeous female elf and starts to wave a piece of paper in front of Luna, "saying sign this sign this right now".
 - Iraa comes up and Sola turns and waves the same contract saying, "you must sign this now you must sign it right now".
 - This is the contract that Iraa and Luna signed.
 - Sola tells us that she has a load stone that will get us past the shield surrounding Proxima, but it's down in the basement lab.
 - Sadly other creatures have came through into this reality and occupied the lower half of the tower.
 - She calmly says, "go down and get the load stone".
 - Fortunately Sola appears to be really really fond of weapons. She has flamethrowers and tons of other weapons like flame spears, acid orbs, flame gloves.
 - Hans is so excited.
 - As we load up our new weapons and head down into the lab to save the load stone, Sola casually mentions "oh by the way I have a spaceship down there with a time force don't hurt it".
- To Be Continued