

14-Oculus Tempore Mar 24

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1. We are 15 years in the past from our original timeline, and flying to **Messis**.
2. Landing at an out of the way dock in our small lifeboat, we sent the two **Proxima** merchants to find a way home.
3. **Kryssle** does some local intel collection.
4. We go shopping for some kick-ass stuff, and invest our money in a great business so we can reap our hopefully massive gains in our normal timeline.
5. Attend **Rook**'s engagement party where he is being watched.
6. As the crowd leaves the bar, we hide to see what happens!

Details

We are still 15 years before our original timeline. We fly toward **Messis** with **Sola**'s time ship and the **Proxima** ship and two **Proxima** merchants. We know that we can leave the two Proxima crew members in **Messis** and they can get other transportation home to Proxima.

We discuss our plans for when we land in **Messis**. We know that there's a large bounty on our heads and we know that **Kryssle** "the zombie" is at home with her parents five years after the event took place that turned her into a zombie.

We leave our larger ship in orbit and we take a longboat down to an out of the way dock. We're trying to stay below the radar. **Sara** and **Steven**, the two **Proxima** merchants, leave to go find their embassy and arrange travel home. We decide to invest some of our funds into an Etheric mine on a newly discovered planet. This mine has been running for five years very successfully so we hope by the time we get back to our timeline our investment will have grown substantially. **Hans** invested 15,000gp, **Kryssle** 1420gp and **Talon** 4000gp.

Getting Local Info

Kryssle decides to get some background info on what's been happening and finds two of her monk buddies (**Frank** and **Esta**) to fill her in on the local gossip. They tell her that there is a "Murder House" not very far from **Rook**'s pub that everybody believes is inhabited by an unnamed member of the royal household who's a frigging crazy mage. People go in and they don't come out. This house is under observation by the authorities.

Kryssle learned that the Queen is alive but has become a recluse.

We also learn of the Vicar Triplets who are three mages that have gone rogue and are becoming pirates and represent the backbone of the underworld here on **Messis**. She asked about her brother, no one has seen or heard of him in 5 years. Also most startling, she learns that the **Kryssle** in this time period is "Not a zombie", but is instead the head of the family business.

Shopping

We had decided to swing by the shops before going see Rook. **Sky Blue** is with us, but is now carrying a spear. We have a wonderful time! Hans finds a shop that is selling **Proxima** weapons from the back room. He gets two eldritch blast pistols and a pair of Goggles of Night so he can see 60 feet in the dark. The pistols have a scope that gives AIM action on each of the pistols. He is beside himself with joy.

Talon purchased a Bag of Holding, a Periapt of Wound Closure, Goggles of Night, and a Hat of Disguise. We are now equipped for any adventures to come.

Kryssle was overjoyed at the many options in the shops. She chose a Belt of Hill Giant Strength and Vampiric Gloves. This will certainly make her more than a match in many of what we fear are battles to come.

Rook And the Princess Arms Pub

With our shopping complete, we had go see **Rook** at the **Princess Arms Pub**. **Rook** is 15 years younger than the last time we saw him and his place is jumping! The place is packed with the party celebrating **Rook's** engagement, he is so tickled. There's a large table with wedding gifts and we each throw 100gp in so we can get us a good spot in the party. **Hans** goes up and stands next to **Rook** at the bar and they start talking. **Hans** notices there are three young men watching Rook very closely. They all got that drinking, but not swallowing thing going on. They keep talking into their hands and other people start listening at the same time **Hans** thinks we're under observation.

Talon slips outside and notices that there appears to be a group observing us from the restaurant across the street and an awful lot of people looking like army recruits in civilian clothes. He also notices that the houses on either side are closed and dark. He slips around the corner and flies up to the roof to see better. We are all talking on our communication earwigs and we are concerned. **Kryssle** talks to her two monk buddies **Frank** and **Esta** and tries to clue them into what's happening but they just do not see any issues. As the

party starts to wind down, the people watching Rook from inside the pub go out the front door to talk to some guy posted on watch outside.

Rook starts urging the people out of the bar so he can shut down. He is going to go upstairs to his apartment and crash. Hans lingers at the back of the crowd and slips off to the "john" to hide. Kryssle hides behind one of the many kegs of beer stacked in the corner.

To be continued